

1. SEASON OF PLAY

Boys' = Winter Season

2. LEVELS OF COMPETITION

Junior Level

Senior Level

3. ELIGIBILITY

*Senior Level - The following classifications shall apply for **Senior BOYS' BASKETBALL**:*

A	under - 500 students;
AA	501 - 950 students;
AAA	951 and over

*Junior Level - The following classifications shall apply for **Junior BOYS' BASKETBALL**:*

A	Schools with a population of 799 or under
AA	Schools with a population of 800 or more

Note: School classification is based on enrolment on **October 31st** of the **PREVIOUS** school year.

Note: According to ARTICLE XV; Section 1, a team may opt to play at a higher classification if they declare their intention by the Declaration of Play deadlines.

ELIGIBILITY FOR JUNIOR BASKETBALL -

- The individual's birth certificate indicates that he has **not reached his 16th birthday by August 31st** prior to the start of the school year in which the competition is held.
- Only students in their first two (2) years of high school, based on the date they entered grade nine, will be eligible for junior team competition.
EXCEPTION: A student who has been accelerated one (1) year in elementary school shall be allowed to play at the junior level for a maximum of two (2) consecutive years in the first three (3) years of his/her high school career. The student shall meet the above age requirement and documentation of the acceleration shall be provided with the eligibility sheet.

ELIGIBILITY FOR SENIOR BASKETBALL -

- The individual's birth certificate indicates that he has **not reached his 19th birthday by January 1st** prior to the start of the school year in which the competition is held.

A school/team must conduct a 'bona fide' high school program consisting of thirteen (13) practices and eight (8) games during an eight (8) week period in the current school year under the supervision of a teacher as certified by the school principal.

No competitor is eligible for an OFSAA basketball championship whose name has appeared on a game sheet or who has played in a game for a team in the Ontario Scholastic Basketball Association (OSBA) or the National Preparatory Association (NPA) after September 30 of the current school year.

4. ELIGIBILITY SHEETS

Eligibility sheets are due to the zone Convener at least forty-eight (48) hours prior to their first league game.

5. GAME TIME

The first game of a double-header will start at 3:30 pm (no earlier without Convener's knowledge and both Principals' permission). The second part of the double-header will start at 5:00 pm unless a mutually agreeable start time before then is agreed upon by both teams.

6. HOME SCHOOL RESPONSIBILITIES

- Provide one (1) competent scorekeeper and 1 (one) competent timer.
- Game ball.
- All schools should be using NRHSAA score sheets or facsimile.

7. PAYMENT OF OFFICIALS

The home team is responsible for payment of officials for all league and play-off games. The amount will be announced at the first meeting. The visiting team is responsible for transportation costs to and from the competition.

If a gate is charged at an NRHSAA league or play-off game then all expenses will be paid from the gate (referees, minor officials, linesmen, security, score keepers, etc.) and the remainder of the gate will be divided equally between the home and visiting team.

In the event a play-off game is played at a neutral site then the cost of officials will be shared equally between participating teams.

8. REPORTING SCORES

The home team will report the score on the www.NRHSAA.ca website.

9. OFFICIALS

All officials must be accredited by the Niagara District Basketball Referees Association.

10. OFFICIAL RULE BOOK

The official rule book will be the IAABO - Official Rule Book.

Beginning in September 2016, OFSAA will adopt the FIBA playing regulations for both boys and girls basketball with the following modifications:

For the Boys Basketball Playing Regulations, Section 8 – Rules and Officials (a) be replaced with “The current FIBA Rule Book shall be the official governing rulebook governing play at the OFSAA Basketball Championships with the following exceptions:

- 1) A thirty (30) second shot clock will be used. There will be a full reset on foul shot attempts and shots off the rim.
- 2) Fouls and Offensive rebounds would result in thirty (30) second reset.
- 3) Federation lines will be used even when FIBA lines are available.

- 4) Federation game length will be used (including overtime).
- 5) No dunking in the warm-up will be permitted (technical foul (s) assessed to player(s)).

11. GAME FORFEITURES

The following policies are in place for game forfeitures:

- (1) Should a team forfeit a game with less than forty-eight (48) hours' notice, all costs associated with the game shall be charged to the forfeiting school.
- (2) Should a team forfeit a game, the forfeiting team will be given a loss as a result of the forfeit.
- (3) Should a team forfeit two (2) games during regular season play, the team shall be removed from the league and all points earned in games played against that team shall be removed from league standings.
- (4) A team that forfeits a game during the regular season loses all rights with regards to tie breaking procedures. (i.e. if the team is tied for third (3rd), the team will be relegated to fourth (4th) place).
- (5) A team that forfeits a playoff game shall also forfeit the right to play any further playoff games at the current or subsequent level of playoffs (i.e. when two (2) teams qualify for SOSSA). (April 2016)

12. LEAGUE FORMAT FOR NRHSAA BOYS' BASKETBALL

All sport schedules shall have **NO** more than twelve (12) league games in a season.

In team sports where standings are used to determine play-offs, the win/loss achieved against teams that drop out will be taken away (not added) to teams that are still yet to play them.

13. LEAGUE PLAY-OFF FORMAT FOR NRHSAA BOYS' BASKETBALL

Play-offs will be determined at the Conveners Individual Sport Body Meeting.

All schools participating are to send a representative to the Conveners Individual Sport Body Meeting otherwise forfeit all **rights for input in** the league and play-off format.

14. TIE BREAKING PROCEDURES

These procedures shall be used when determining a play-off position when a league schedule leads to play-offs:

- (1) Record between tied teams;
- (2) Record against teams higher in the standings (1 above, then 2 above, etc.);
- (3) Record against teams lower in the standings (1 below, then 2 below, etc.);
- (4) (a) Coin flip to determine play-off position only. The conveners will perform the coin flip. The school that is alphabetically highest will have heads in the coin flip. The convener will notify schools of the results.

(b) Play-off on a neutral field/court or a coin toss for home field if both coaches agree, if it is to determine the final playoff position.

(c) In the event of a four (4) way tie, the conveners in consultation with the NRHSAA Executive and the schools involved will determine a tie-breaking procedure.

15. ZONE QUALIFICATION TO SOSSA

The champion of each classification and level from each Zone will go to SOSSA.